

## **Summercourt Academy**

## **Physical Education Skills**Progression Maps

## How this document is to be used:

- During planning for the teaching of *Physical Education* the following document will support staff in ensuring coverage of the National Curriculum objectives for their year groups/phases as well as how *Physical education* should progress as pupils move up through the school.
- Learning objectives should, where possible, be copied from the skills bank below to ensure progression.

	<u>Year 1</u>	Year 2	Year 3	Year 4	<u>Year 5</u>	<u>Year 6</u>
	To explore gymnastic actions and shapes.  To explore travelling on	To remember and repeat simple gymnastic actions with control.	To explore jumping techniques and link them with other gymnastic actions.	To identify and practise body shapes.	To identify and practise body shapes and balances.	To identify and practise gymnastic shapes and balances.
<u>Gymnastics</u>	benches.  • To explore movement	To balance on isolated parts of the body using	<ul> <li>To explore jumping techniques and to link them with other gymnastic actions.</li> </ul>	To identify and practise symmetrical and asymmetrical body shapes.	To identify and practise symmetrical and asymmetrical body shapes.	To identify and practise symmetrical and asymmetrical body shapes.
	actions with control, and to link them together with flow.	ions with control, and ink them together floor and hold balance.	To select and adapt gymnastics actions to meet the task.	To construct sequences using balancing and linking movements.	: • To use and refine the following skills: flexibility, strength, balance, power and mental focus.	To construct sequences using balancing and linking movements
	To choose and use simple compositional ideas by creating and performing sequences.  To repeat and link	gymnastic moves, particularly balancing.	To work with a partner or a small group to create a sequence that develops	To use counterbalances and incorporate them into a sequence of movements.	To develop skills for movement, including rolling, bridging and dynamic movement.	To use counterbalances and incorporate them into a sequence of movements.
	combinations of gymnastic actions.  • To link combinations of	To link together several gymnastic actions into a sequence.	jumping skills.  • To improve the ability to	To perform movements in canon and in unison.	To use counterbalances and incorporate them into a sequence of movements.	To perform movements in canon and in unison.
	movements and shapes with control.	To explore ways of travelling around on large apparatus.	choose appropriate actions when creating a sequence of gymnastic movements to music.	To perform and evaluate own and others' sequences.	To perform movements in canon and in unison.	• To perform and evaluate own and others' sequences.
		• To choose and use a variety of gymnastic actions to make a sequence.			To perform and evaluate own and others' sequences.	

	Year 1	Year 2	Year 3	Year 4	<u>Year 5</u>	<u>Year 6</u>
	To change direction during travelling moves.	To explore different levels and speeds of movement.	To explore dance movements and create patterns of movement.	To identify and practise the patterns and actions of chosen dance style.	To identify and practise the patterns and actions of the chosen dance style.	• To identify and practise the patterns and actions in a street dance style.
<u>Dance</u>	<ul> <li>To link travelling moves that change direction and level.</li> <li>To link moves together.</li> <li>To use a variety of moves.</li> <li>To explore basic body patterns and movements to music.</li> <li>To use a variety of moves that change speed and direction.</li> <li>To link together dance moves with gestures and changing direction in time to music.</li> <li>To practise taking off from different positions.</li> <li>To complete an obstacle course with control and agility.</li> </ul>	<ul> <li>To compose and perform simple dance phrases.</li> <li>To show contrasts in simple dances with good body shape and position.</li> <li>To develop a range of dance movements and improve timing.</li> <li>To work to music, creating movements that show rhythm and control.</li> <li>To work to music, creating movements that show rhythm and control.</li> </ul>	<ul> <li>To work with a partner to create dance patterns.</li> <li>To perform a dance with rhythm and expression.</li> <li>To use knowledge of dance to create a story in small groups.</li> <li>To develop precision of movement.</li> <li>To work co-operatively with a group to create a dance piece.</li> <li>To perform in front of others with confidence.</li> </ul>	<ul> <li>To demonstrate an awareness of the music's rhythm and phrasing when improvising.</li> <li>To create an individual dance that reflects the chosen dancing style.</li> <li>To create partnered dances that reflect the dancing style and apply the key components of dance.</li> <li>To perform dance using a range of movement patterns.</li> <li>To perform and evaluate own and others' work.</li> </ul>	<ul> <li>To demonstrate an awareness of the music's rhythm and phrasing when improvising.</li> <li>To create and perform an individual dance that reflects the chosen dance style.</li> <li>To create partnered dances that reflect the chosen dancing style and apply the key components of dance.</li> <li>To create group dances that reflect the dance style.</li> <li>To perform a dance using a range of movement patterns.</li> <li>To perform and evaluate own and others' work.</li> </ul>	<ul> <li>To demonstrate an awareness of the music's rhythm and phrasing when improvising.</li> <li>To create a dance that represents a street dance style.</li> <li>To create a dance as a group, using any street dance moves.</li> <li>To create a dance as a group, using any street dance moves.</li> <li>To perform and analyse own and others' performance.</li> </ul>

	Year 1	Year 2	Year 3	<u>Year 4</u>	<u>Year 5</u>	<u>Year 6</u>
	-To develop travel in vertical or horizontal position and introduce floats.	-To develop travel in vertical or horizontal position and introduce floats.	-To develop travel in vertical or horizontal position and introduce floats.	-To develop travel in vertical or horizontal position and introduce floats.	-To develop travel in vertical or horizontal position and introduce floats.	-Master travel in vertical or horizontal position and introduce floats.
Swimming	-To develop kick action on front and back with or without support aids.  -To develop entry and exit, travel further, float and submerge.  -To develop water confidence  -To Introduce Play in the water	-To introduce and develop push and glides,  -To develop any kick action on front and back with or without support aids.  -To develop entry and exit, travel further, float and submerge.  -To develop balance, link activities and travel further on whole stroke.  -To show breath control.  -Introduction to deeper water. Treading water.	-To develop push and glides, any kick action on front and back with or without support aids.  -Introduce Breaststroke.  -To develop balance, link activities and travel further on whole stroke.  - To show breath control.  -Introduction to deeper water. Treading water.	-To develop push and glides, any kick action on front and back with or without support aids.  -Introduce Butterfly Stroke  -To develop entry and exit, travel further, float and submerge.  -To develop balance, link activities and travel further on whole stroke.  -To show breath control.  -Introduction to deeper water. Treading water.	-To develop push and glides, any kick action on front and back with or without support aids.  -To develop balance, link activities and travel further on whole stroke.  - To show breath control.  -Introduction to deeper water. Treading water.  -Introduce Life saving	-Master push and glides, any kick action on front and back with or without support aids.  -Master entry and exit, travel further, float and submerge.  -Master balance, link activities and travel further on whole stroke.  -Master breath control.  -Master to deeper water. Treading water.  -To Swim 25 meters Unaided  -Master Life saving

	Year 1	Year 2	Year 3	Year 4	<u>Year 5</u>	<u>Year 6</u>
tics	To use varying speeds when running.	To run with agility and confidence.	To run in different directions and at different speeds, using a good technique.	To select and maintain a running pace for different distances.	To use correct technique to run at speed.	To investigate running styles and changes of speed.
	To explore footwork patterns.	To learn the best jumping techniques for distance.	To improve throwing technique.	To practise throwing with power and accuracy.	<ul><li>To develop the ability to run for distance.</li><li>To throw with accuracy and power.</li></ul>	<ul> <li>To practise throwing with power and accuracy.</li> <li>To throw safely and with</li> </ul>
	To explore arm mobility.	To throw different objects in a variety of	To reinforce jumping	To throw safely and with understanding.	To identify and apply techniques of relay running.	understanding.
	To explore different methods of throwing.	ways.	techniques.	To demonstrate good running technique in a competitive	To explore different footwork patterns.	• To demonstrate good running technique in a competitive situation.
Athletics	To practise short distance running.	To hurdle an obstacle and maintain effective running style.	To understand the relay and passing the baton.	To explore different footwork patterns.	To understand which technique is most effective when jumping for distance.	• To explore different footwork patterns.
		To run for distance.	To choose and understand appropriate running techniques.	To understand which technique is most effective when jumping for distance.	Learn how to use skills to improve the distance of a pull throw.	• To understand which technique is most effective when jumping for distance.
		To complete an obstacle course with control and agility.	To compete in a minicompetition, recording scores.	To utilise all the skills learned in this unit in a competitive situation.	To demonstrate good techniques in a competitive situation.	• To utilise all the skills learned in this unit in a competitive situation.

	Year 1	Year 2	Year 3	Year 4	<u>Year 5</u>	<u>Year 6</u>	
	To learn skills for striking and fielding games.	To learn skills for playing striking and fielding games.	<ul> <li>To consolidate and develop a range of skills in striking and fielding.</li> <li>To develop and investigate</li> </ul>	<ul> <li>To develop and investigate different ways of throwing, and to know when each is appropriate.</li> </ul>	To develop skills in batting and fielding.	To throw and catch under pressure.	
Striking and Fielding	<ul> <li>To practise basic striking, sending and receiving.</li> </ul>	• To position the body to strike a ball.	different ways of throwing and to know when it is appropriate to use them. • To consolidate and develop a range of skills in striking and fielding. • To practise the correct technique for catching a ball and use it in a game.	appropriate to use them. • To consolidate and develop a range of skills in striking and fielding. • To practise the correct technique for catching a ball and use it in a game.  co-ordin well.  To use A ordination positions	• To use ABC (agility, balance, co-ordination) to field a ball well.	<ul><li>To choose fielding techniques.</li><li>To run between the wickets.</li></ul>	To use fielding skills to stop the ball effectively.
	To use throwing and catching skills in a game.	To develop catching skills.			To use ABC (agility, balance, co- ordination) to move into good positions for catching and apply	• To run, throw and catch.	<ul><li>To learn batting control.</li><li>To learn the role of backstop.</li></ul>
	<ul> <li>To practise accuracy of throwing and consistent catching.</li> </ul>	To throw a ball for distance.	<ul> <li>To consolidate and develop a range of skills in striking and fielding.</li> <li>To practise the correct batting technique and use it</li> </ul>	it in a game situation.  • To use hand-eye co-	<ul><li>To develop a safe and effective overarm throw.</li><li>To learn batting control.</li></ul>	To play in a tournament and work as team, using tactics in order to beat another team.	
	To strike with a racket or bat.	To practise throwing skills in a circuit.	in a game situation.  • To consolidate and develop a range of skills in striking and fielding.	ordination to strike a moving and a stationary ball.	To use all the skills learned by playing in a mini tournament.	<ul> <li>To play in a tournament and work as team, using tactics in order to beat another team.</li> </ul>	
	• To play a game fairly and in a sporting manner.	To play a game fairly and in a sporting manner.	<ul> <li>To practise the correct technique for fielding and use it in a game situation.</li> <li>To consolidate the throwing, catching and batting</li> </ul>	To develop fielding skills and understand their importance when playing a game.			
	• To use fielding skills to play a game.	To use fielding skills to play a game.	skills already learned.  To strike the ball for distance.  To know how to play a striking and fielding game competitively and fairly.	To play in a competitive situation, and to demonstrate sporting behaviour.			

*To cambine several co- ordination drills, using upper and lower body movements.  *To aim a variety of balls and equipment accurately.  *To travel in different ways, showing clear transitions between movements.  *To travel in different directions (side to side, up and down) with control and fluency.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways (e.g., high, low, fast or slow).  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To travel in different ways, showing clear transitions between movements.  *To trave		Year 1	Year 2	Year 3	<u>Year 4</u>	<u>Year 5</u>	<u>Year 6</u>
• To react to situations in ways that make it difficult for opponents to win.  • To travel in different directions (side to side, up and down) with control and fluency.  • To practise ABC (agility, balance and co-	Invasion Games/Fundamentals.	To explore static balancing and understand the concept of bases.  To combine several coordination drills, using upper and lower body movements.  To aim a variety of balls and equipment accurately.  To time running to stop or intercept the path of a ball.  To travel in different ways, showing clear transitions between movements.  To travel in different directions (side to side, up and down) with control and fluency.  To practise ABC (agility, balance and coordination) at circuit	To use hand-eye coordination to control a ball.  To catch a variety of objects.  To vary types of throw.  To kick and move with a ball.  To develop catching and dribbling skills.  To use ball skills in a mini festival.  To explore static balancing and understand the concept of bases.  To combine several coordination drills, using upper and lower body movements.  To aim a variety of balls and equipment accurately.  To time running to stop or intercept the path of a ball.  To travel in different ways, showing clear transitions between movements.  To travel in different directions (side to side, up and down) with control and fluency.  To practise ABC (agility,	<ul> <li>To be aware of others when playing games.</li> <li>To choose the correct skills to meet a challenge. To perform a range of actions, maintaining control of the ball.</li> <li>To perform a range of catching and gathering skills with control.</li> <li>To master the basic catching technique.</li> <li>To catch with increasing control and accuracy.</li> <li>To master the basic throwing technique.</li> <li>To throw and hit a ball in different ways (e.g., high, low, fast or slow).</li> <li>To apply skills and tactics in small-sided games.</li> <li>To identify and follow the rules of games.</li> <li>To choose and use simple tactics to suit different situations.</li> <li>To react to situations in ways that make it difficult for</li> </ul>	<ul> <li>Invasion (Football/Hockey)</li> <li>To keep possession of a ball.</li> <li>To use ABC (agility, balance, co-ordination) techniques to keep control of a ball in a competitive situation.</li> <li>To use accurate passing and dribbling in a game.</li> <li>To identify and apply ways to move the ball towards an opponent's goal.</li> <li>To learn concepts of attack and defence.</li> <li>To play in a mini</li> </ul>	Invasion (Netball)  To demonstrate basic passing and receiving skills using a netball.  To develop an understanding and knowledge of the basic footwork rule of netball.  To use good hand/eye coordination to pass and receive a ball successfully.  To develops kills in the range of passes – chest pass, overhead pass, bounce pass and to understand which pass to use depending on the distance the ball needs to travel.  To understand the importance of 'getting free' in order to receive a pass.  To understand how to make space by moving away and coming back and by dodging.  To be able to demonstrate a range of defending skills and understand how to mark an opponent.  To understand how to intercept a pass.  To learn how to shoot.	Invasion (Rugby)  To understand the basic rules of tag/touch rugby.  To work as a team, using ball-handling skills.  To pass and carry a ball using balance and co- ordination.  To use skills learned to play a game of tag rugby.  To apply rules and skills learned to a game.  To play in a mini tag rugby

	<u>Year 1</u>	Year 2	Year 3	Year 4	<u>Year 5</u>	<u>Year 6</u>
Net Games	Short Tennis  To become familiar with balls and short tennis rackets.  Bounce the ball on the racket.  Hit the ball in a specified direction.  To get the ball into play.	• To become familiar with balls and short tennis rackets.  • To get the ball into play.  • To accurately serve underarm.  • To build up a rally.	Badminton To become familiar with balls and short tennis rackets.  To get the ball into play.  To accurately serve underarm.  To build up a rally.  To build a rally, focusing on accuracy of strokes.  To play a variety of shots in a game situation and to explore when different shots should be played. Learning objective:	• To identify and apply techniques for hitting a Shuttle • To develop the techniques for ground strokes and volleys. • To develop a backhand technique and use it in a game. • To practise techniques for all strokes. • To use the scoring system and court for singles Badminton • To play a Badminton game using an overhead serve and the correct selections of shots. • To understand and use doubles scoring in a Badminton game.	Tennis  To identify and apply techniques for hitting a tennis ball.  To develop the techniques for ground strokes and volleys.  To develop a backhand technique and use it in a game.  To practise techniques for all strokes.  To use the scoring system and court for singles tennis.  To play a tennis game using an overhead serve and the correct selections of shots.  To understand and use doubles scoring in a tennis game.	Tennis  To demonstrate and use the correct grip of the racket and understand how to get into the ready position. To use good hand/eye coordination to be able to contact the shuttle with the face of the racket. Understand how to serve the shuttle in order to start the game. Recognise the difference between the low serve and the high serve. To develop children's ability to perform and understand the 'overhead clear' shot and the impact that playing the overhead clear can have on winning points during game play. To understand that the drop shot is an attacking shot, and why. To know where the drop should be aimed for, for it to be most productive, and why. To understand how to use different shots to outwit an opponent in a game. To develop knowledge, understanding and principles within a doubles game, including tactics and strategies used.